Alexandra Toro McNeely

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Experience

EA Studios   Aug 2010 – Present

Gameplay Animator - "NBA Live 16", "NBA Live 18", "NBA Live 19"
- Animation owner of Passing, Catching, and Rebounding gameplay animation features
- Built new gameplay features using EA's proprietary engine
- Developed workflows and pipelines for both gameplay and cinematic animations
- Implemented 500+ animation assets into game
- Managed asset tracking from external vendors using Shotgun
- Trained, mentored and managed junior/new-hire animators

Presentation Animator - "NBA Live 14" and "NBA Live 15"
- Animation owner for Presentation
- Owner of facial animation workflow/pipeline development
- Cleaned up facial motion capture data
- Hand-keyed facial animations
- Implemented 300+ facial and cinematic animations into game each year
- Worked closely with animation and art directors in developing marketing videos
- Directed mocap shoots

Animation intern/Associate Animator -"Madden NFL 12"
- Hand keyed facial animations
- Cleaned up motion capture animations for in-game cinematics
- Pieced together cheerleader and mascot mocap animations for in-game cinematics

Trinity Media Inc/From Somebody Else   April 2014- July 2015
Freelance Animator
- "Litter Breeds Litter" - Keyframed anthropomorphized inanimate objects for nonprofit anti-litter campaign
- Visit Orlando Smile Globe campaign - Keyframed Shamu and other theme park environment objects
- Space Rover - Keyframed space rover vehicles for theme park attractions in Unreal Engine

Education

Master of Science in Interactive Entertainment Florida Interactive Entertainment Academy (FIEA)	Orlando, FL GPA: 3.5	Graduated: Dec 2010
Bachelor of Arts in Digital Media: Visual Language University of Central Florida	Orlando, FL GPA: 3.5	Graduated: Apr 2008

Skills

- Motion Capture and Keyframe Animation
- Rigging, weight painting, and blend shapes
- Sketching and acrylic painting
- Basic MEL and Python scripting

Software

- Maya
- Motionbuilder
- ANT
- Photoshop
- Zbrush
- Perforce
- Excel
- Shotgun
- Lightwave Layout